

IMMERSIVE ATTRACTIONS

Cinema 360°

Designed to surround.

A circular projection environment places visitors at the centre of the story, with imagery surrounding the audience through a full 360 degrees. Sound and coordinated media create a collective immersive experience.

The attraction can support entertainment, cultural storytelling and educational content. Audience layout, projection and show operation are developed around the available space and the intended experience.



THE EXPERIENCE

Full circular imagery and integrated sound, with environmental effects where appropriate.

PROJECT OPTIONS

Seated or standing audience layouts, with content tailored to museums, parks and visitor destinations.

SYSTEM & SUPPORT

Projection integration, synchronised playback and show control, with installation and after-sales support.